

ADAM TELLER

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OVERVIEW

Collaborative, ambitious, goal-oriented UI/UX Designer with 7 years of successful experience in developing and leading front-end development. Utilizing an educational background in engineering and psychology, I continuously seek to develop and demonstrate the ability to analyze needs and create effective designs for both internal and external stakeholders.

EDUCATION

UNIVERSITY OF MISSOURI – COLUMBIA

Bachelor of Science, Information Technology - May 2018

Minors in Computer Science & Psychology

SKILLSET

TOOLS: Sketch, Photoshop, Paper Prototype, Illustrator, Adobe XD, Premiere Pro, After Effects, Figma, Miro, Slack, Jira, Confluence, Adobe Analytics, Microsoft Teams, Zoom, ChatGPT

LANGUAGES: Java, HTML/CSS/JS, MySQL, Swift/iOS

OTHER: Prototype Design, Framer X Principle, Survey Design, Competitor Research, Interviews, Bootstrap, Critical Writing, Storytelling, Wireframing, UI Design, Responsive Web Design, Mobile First Design, Personas, Journey Maps, Chatbot Design, Conversation Flow Design

EXPERIENCE

SENIOR ASSOCIATE UX DESIGNER

JPMorganChase | Palo Alto, CA | August 2023 - Current

- Collaborated with project managers to design a developer-facing chatbot that streamlines code deployment and error diagnostics, improving usability and reducing time to resolution.
- Serve as Scrum Master for a 15-person design team, facilitating Agile ceremonies and ensuring cross-functional alignment throughout the design process.
- Co-designed a centralized developer portal supporting 40,000 software developers, improving access to tools and resources for building, testing, managing, and deploying applications.
- Partnered with engineers, product managers, UX researchers, and subject matter experts to design a unified platform for uploading deployment evidence, incorporating guided diagnostics and access control features.
- Developed service blueprints—including personas, journey maps, and user flows—to inform design strategy and create seamless user experiences across touchpoints.
- Mentor and manage UX design interns by providing 1:1 coaching, creating personalized learning roadmaps, and supporting skill development and professional growth.

SENIOR UI / UX DESIGNER

Aston Carter | Chicago, IL | August 2022 - August 2023

- Led UX design for an enterprise metrics platform that enables division-level leadership to explore high-to-low-level data, supporting strategic decision-making and improved communication on modernization progress.

- Redesigned user journeys, personas, and flows based on qualitative insights from user interviews and quantitative data from Adobe Analytics, driving more intuitive and efficient user experiences.
- Created and delivered best practices presentations to align design efforts with the organization's design system and ensure consistency across products.
- Mentored junior designers by reviewing design work, guiding user research activities, and supporting their growth in UX methodologies and collaboration skills.
- Synthesized user feedback and collaborated on the creation of executive slide decks to communicate design outcomes and propose actionable UX improvements.
- Worked closely with developers to audit implemented designs and ensure alignment between code and design specifications.
- Conducted a comprehensive UX audit of the platform, identifying inconsistencies in design patterns and behaviors, and documented findings to inform future enhancements.

UI / UX DESIGNER

Transactly | St. Louis, MO (Remote) | January 2021 - May 2022

- Experience Lead Designer of the agent experience, including competitor analysis, user journey maps, personas, and site maps.
- Redesigned the agent dashboard to boost user engagement and drive sales growth. Streamlined onboarding by reducing steps from 16 to 6, integrating single sign-on and user verification.
- Collaborated with product owners and developers to design and ship user-centric software solutions.
- Created best practice presentations to promote consistent use of the design system.
- Designed high-fidelity mockups and interactive prototypes in partnership with product owners.
- Translated user feedback into intuitive, functional design solutions.
- Designed and implemented user surveys; synthesized insights to inform product decisions.
- Partnered with stakeholders across departments to gather feedback and identify improvement opportunities.
- Collaborated with marketing to design email templates and SaaS pricing plans.

UI / UX DESIGNER

3WON | Naperville, IL | June 2018 – January 2021

- Designed and implemented a streamlined UI for internal data specialists and clients, improving navigation and reducing user frustration across the 3WON platform.
- Led kickoff meetings, stakeholder interviews, and user testing sessions to inform and validate design decisions.
- Advocated for UX best practices and engaged core teams and stakeholders throughout the design process.
- Defined new business rules and contributed to bot technology development, increasing system automation and efficiency.